Welcome to the Vietnam War Vessels showcase mission!

Based on the MOOSE framework this mission deploys a number of Vietnam War Vessels mod assets on the Marianas WWII map and lets you see different assets in action. It reflects fictional actions on 1st of January 1966. Note that the USS Forrestal was in the Med during that timespan.

It utilizes the following mods:
- Vietnam War Vessels: [Releases · tspindler-cms/tetet-vwv](#)
- A-4E-C Skyhawk: https://github.com/Community-A-4E/community-a4e-c/releases
- VSN F-4B Phantom: https://e.pcloud.link/publink/show?code=kZxLlnZSIVSBK9EJFy8f2fDW7pxQfvz2tU7/

Mission Tasks

There are six mission tasks spread over the map. Two carrier groups execute strikes, three land based squadrons execute spotting and strikes, a destroyer group executes a bombardment mission.

- [Yankee Station](#): Attack a cargo ship on Saipan/North Vietnam
- [Dixie Station](#): Attack suspected trucks on Guam/South Vietnam
- [DMZ](#): Bombard an airfield on Rota/DMZ
- In country[1] - Torpedo Boats: Attack a squadron of P4 boats close to Guam/South Vietnam
- In country - Infantry: Spot and attack infantry in Guam/South Vietnam

Player Tasks

There are no player tasks defined as of now. A few flights have been added to serve for observation.

Liveries

The liveries for the squadrons are made up from what's available in DCS. It would be nice to get authentic skins for the squadrons on the 1st of January 1966, the set mission date.

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[1] In country refers to a military deployment in Vietnam